

BOAT AND TRAILER LOGISTICS

Boston Yacht Club: 1 Front Street- 781- 631-3100

Club can accommodate 2 out of town Etchells and up to 14 out of town Vipers. Contact Dockmaster/waterfront to let them know you will be coming and if you desire a mooring. Please arrive no earlier than afternoon of Wednesday July 24, 2024. Hoist will be managed by a BYC certified crane operator. **PARKING VERY LIMITED AT BYC.**

ALL TRAILERS MUST GO TO DEVEREAUX BEACH IN THE REAR.

Communication with:

Sarahbrophy19@gmail.com

nclarke@Bostonyc.org

Leahor@Bostonyc.org

Eastern Yacht Club: 47 Foster Street- 781-631- 1400

EYC will accommodate visiting Lightnings, Etchells, J70's and Lasers. NO ARRIVAL BEFORE 6:00 PM WEDNESDAY July 24, 2024.

If requesting a mooring, contact the EYC dockmaster/waterfront.

Hoist to be operated by an EYC certified crane operator. In addition, all lifting straps must bear the manufacturer's weight limits. Any lifting strap that is deemed to be worn, frayed or in ill repair by a LICENSED crane operator will not be allowed to be used.

<u>Lightnings:</u> Eastern YC has purchased proper lifting straps if needed. Lightnings who wish to dry sail may store some boats on the north and south side of the pier in slanted formation to allow for driving room in the center. The trailers SHALL not interfere with the north and south crane. All other Lightnings must be placed in dry sailing area which will also accommodate the ILCA fleets.

ILCA fleets : Storage will be in the Dry Sailing area.

ALL J70 AND ETCHELL'S TRAILERS MUST GO TO DEVEREAUX BEACH (IN THE BACK) AS SOON AS POSSIBLE with the exception of Lightning trailers.

EYC Communication with:

Fran.charles@easternyc.org

Mike.smith@easternyc.org

race.committee@easternyc.org

Corinthian Yacht Club: 1 Nahant Street 781-631-0005

Boat Storage and Parking are very limited. Contact CYC dock master if requesting mooring or launching permission. All crane usage Must be done by a CYC certified crane operator. ALL TRAILERS MUST GO TO DEVEREAUX BEACH IN THE REAR.